

Video Library

Assignment 02

FND 111 Timearts

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Assignment

Build a "video library". Use iMovie, Final Cut (or another audio editing program) to cut your samples. Use video you have recorded via camera to build your libraries. You should have 3 libraries of 5-15 second clips. Each library should contain 10-15 clips.

Library 01 should be focused on **environmental** subjects. Nature, body parts, animals, streams, rocks, would all fit the criteria. Clips must have a biological component or naturally created. Nothing man made. Pick a subjects and create multiple clips based on that subject. Try different angles with your camera. What does your subject look like from a distance through the camera? What does it look like very close up. Experiment with new and interesting ways your subject can be captured via video.

Library 02 should focus on **industrial** subjects. Wheels turning, an engine running, parts of a bicycle moving, a furnace burning, a vacuuming cleaner cleaning, etc would all fit the criteria. Clips must contain non-biological or non-naturally subjects. If it is not man made it should NOT be in your clip. Again try different angles. Close ups, etc. Make what you are filming interesting and new to the viewer.

Library 03 should focus on **seamless looped** subjects. This can be anything you want but must be "looped". The simplest way to do this is as follows:

- Make sure that the first frame of the resulting file looks exactly like the frame that will follow the last frame of the result.
- Split your video layer in half. (A,B.)
- Bring the second half (B.) to the beginning of the comp and drag the first half (A.) to the end.
- Crossfade B<—>A

Please see the definitions below. Each type of video should be in its own folder. Each video clip should be named sequentially (loop_01_car.mov, loop_02_brain.mov, etc) WITHOUT SPACES. Please use _ (underscore) or – (hyphen) in place of spaces in your file names. We will check and rename files and folders next class if there are any issues.

Remember these are all micro studies. Close-up, as you will, of a particular subject matter. This of each clip as a small research investigation on a particular subject of your choosing.

Definition(s)

Stock footage, and similarly, **archive footage**, **library pictures** and **file footage** are film or video footage that may or may not be custom shot for use in a specific film or television program.[vague] Stock footage is of beneficial use to filmmakers as it is sometimes less expensive than shooting new material. A single piece of stock footage is a "stock shot" or a "library shot".[1] Stock footage may have appeared in previous productions but may also be outtakes or footage shot for previous productions and not used. Examples of stock footage which might be utilized are moving images of cities and landmarks, wildlife in their natural environments and historical footage. Suppliers of stock footage fall into two categories; rights-managed and royalty-free. Many websites offer direct downloads of clips in various formats, both compressed and uncompressed.