

**FND 111: Time Arts Spring 2013**

wednesdays, 8:00 am - 12:30 pm

room 331 smith hall

instructor: mark edward grimm

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**Course Description**

Time Arts is a studio course designed to acquaint students with processes, media, and concepts in time-based and experiential forms. Students will learn to use digital technology as a creative tool as well as gain critical thinking skills. This course explores the creative use of software and digital-input (recording, video, audio, sensor technology, etc) to explore forms such as sound, video, performance and interactivity. Students will be provided with various models of creative processes, including self-directed research projects, collaboration, exploration of social and cultural contexts, and critique. Through making, studying the work of contemporary artists and designers, and developing criteria for understanding time-based art and design, students will expand their creative abilities.

**Course Goals and Objectives**

- Explore and articulate the role of time in creation and experience of art and design in projects and during class discussions.
- Demonstrate awareness of concepts of time-based art and design, including the relationship of current and historical time-based forms to social and cultural contexts
- Use of multiple methods for creative processes, collaboration, research and critique.
- Critical skills: students should develop and use a rich vocabulary of formal and critical terms.
- Achieve technical facility in video and audio recording and editing, online tools and the creation of an e-portfolio, and performance art including aspects of interaction.
- Achieve technical and critical depth in one area.
- Complete at least one self-directed, research-based project based upon the student's experience with, or immersion in a subject of his or her choice.

**Content:**

Specific time-based forms used by artists will be presented, such as sequential imagery, animation, language, performance, audio works, film theory, video and multimedia. Technical, historical and theoretical material will be covered to give students a broad base from which to work. The class will include lectures, discussions, technical workshops, critique and studio time.

**Requirements**

- Attendance and participation in discussions (more than 1 absence will drop your grade a letter, you will fail if you have more than 3 absences) and participation in workshop / laboratory sessions.
- Students will participate in other students' events, group activities, and create their own in-class projects. This includes sharing your viewpoint in discussions and critiques.
- On-time completion of homework assignments and projects.
- Plan on approximately five hours of work per week outside of class.
- Creation of an e-portfolio
- Participation in and attendance at an end of semester screening
- Emailing me with any troubleshooting, problems, etc. throughout the course of the semester

**Grading and Evaluation:**

Overall evaluations will be based on quality of class participation, comprehension of ideas presented, and successful completion of projects as well as level of work accomplished. In evaluating individual projects, I will pay attention to your ability to develop and work through ideas, what criteria you have set up for yourself (including how you challenge yourself) and how your intention for a piece relates to its format and construction. When an assignment is given, I will give you a written sheet that outlines its objectives. These will be used in the criteria for grading.

If you like numbers, here is how I figure out your grade:

- Weekly Assignments [5% each]: 30%
- Final project: 30%
- Blog and DVD portfolio: 10%
- Participation: 10%
- Overall growth and experimentation: 20%

### **Late projects and absences**

For every day (including weekends) past the due date that an assignment is late, I will deduct 10 points from your grade. Assignments will not be accepted after **one week**, unless you have discussed it with me. **No more than 1 absence is allowed for the class.** Three latenesses to class will equal one absence. If you have a health problem or an excused absence please make sure to give me the paperwork. **Do not skip class if you don't have your homework done.** I would rather you came, otherwise you will fall more behind. Talk to me if you are experiencing difficulties, I am willing to work with you in a reasonable manner.

### **Information and Readings**

Assignments, readings, examples, and technical information (how to do things) will be posted as a hyperlink. Whatever your level of technical proficiency, I hope that you will become comfortable with technology; part of this process involves frustration and problem-solving, and learning how to look up how to do things.

### **Materials**

Materials will vary according to projects, but I suggest you have the following:

- **You are strongly encouraged to have a Mac laptop.** Bring it to every class. I know it is expensive. If you have a PC laptop, you will be able to use it in class. Mac computers are also available during class and studio hours
- **An External Hard drive.** You will be storing all your work in it. This may seem expensive, but you will be able to use this for years. Recommended drive: LaCie Rugged All-Terrain 500 GB FireWire 800/FireWire 400/USB 2.0 Portable External Hard Drive
- **A USB Flash drive.** 8Gig + are cheap. You will turn you work in on one at the end of the semester so at least one is required.
- One of the following (to be discussed in class): **makey makey** (<http://www.makeymakey.com/>), **arduino** (<http://www.arduino.cc/>), **raspberrypi** (<http://www.raspberrypi.org/>)

### **Other Materials**

- binder/folder/clip for keeping handouts
- sketchbook and drawing materials
- microSD card

Although some software is cross-platform, we will be using iMovie, which is not available on Windows machines. There is no need to buy software; if we are using software you do not have, I will assist you in getting trial versions, opensource or freeware.

### **Software used in this class:**

- Mac OS X
- puredata extended (<http://puredata.info/downloads/pd-extended/releases/0.43.4>)
- Mozilla Firefox (cross-platform, free, at: <http://www.mozilla.com/firefox/>)
- Audacity (cross-platform, free, at: <http://audacity.sourceforge.net/>)
- Apple iMovie (comes with OS X)
- Wordpress
- Handbrake, for converting media files (free)

### **Optional software**

- Open source software: <http://www.opensourcemacs.org/>
- Final Cut Pro, Other video editing software

### **Equipment:**

The following equipment can be signed out from the equipment cage (230 Shaffer) for a specified loan period. Please take care of all equipment, and be on time in returning it. Information on the cage can be found at <http://trm.syr.edu> : Canon Digital Video Camera, Audio Recorders, Portable Stereo Microphone, Tripods, Video Lighting Kit

Loans are for 48 Hours, Equipment must be checked in during the morning of the day it is due: **10am-1pm (M-F)**. Equipment must be checked out during the afternoon: **3-7pm (M-F)**. Late fees are \$5 a day per piece of equipment. **You are strongly encouraged to make a reservation for equipment.** This must be done in person in 230 Shaffer. Any questions or problems should be directed to cagehelp@syr.edu

### **Policies and Other Information**

#### **Program Fees**

Your program fee is used for materials and resources utilized in this class, such as the creation and maintenance of the Time Arts facilities, provision of low cost media, supplies, example videos and books.

#### **Religious Observances (University Policy)**

It is the policy of Syracuse University that no student should be refused admission or be expelled because he or she is unable to participate in any examination, study, or work requirement because of his or her religious holy day requirements. An opportunity will be provided to make up any examination, study, or work requirements that may have been missed because of an absence due to a religious observance providing that the instructor has been notified in writing one week before the absence. Students will not be charged any fees for costs incurred by the University for such makeup work. In effecting this policy, the University agrees that no adverse or prejudicial effect should result to any student who avails herself or himself of its provisions. (Academic Rules and Regulations, 2.1)

#### **Accommodations for Students with Disabilities (University Policy)**

The instructor will provide, on a flexible and individualized basis, reasonable accommodations to students who have documented disability conditions (e.g., physical, learning, psychiatric, vision, hearing, or systemic) that may affect their ability to participate in course activities or to meet course requirements. Please arrange a meeting with the instructor during the first two weeks of class to discuss accommodations.

Syracuse University's Office of Disability Services authorizes special accommodations for students with disabilities. If you believe that you are a student who may need academic accommodations due to a disability, you must register with the Office of Disability Services (ODS) at 804 University Ave., Room 309, 443-4498 or 4443-1371 (TDD only). ODS is responsible for coordinating disability-related accommodations and will issue students with documented disabilities "Accommodation Authorization Letters," as appropriate. **Since accommodations may require early planning and generally are not provided retroactively, please contact ODS as soon as possible. You may also see me during office hours to discuss your situation in greater detail.**

### **ACADEMIC INTEGRITY**

#### **University Policy**

The Syracuse Universe Academic Integrity Policy holds students accountable for the integrity of the work they submit. Students should be familiar with the Policy and know that it is their responsibility to learn about instructor and general academic expectations with regard to proper citation of sources in written work. **The policy also governs the integrity of work submitted in exams and assignments as well as the veracity of signatures on attendance sheets and other verifications of participation in class activities.** Serious sanctions can result from academic dishonesty of any sort.

In specific, if you are found to have represented another student's, artist's, or writer's work as your own, or to have turned in work that you previously produced for another class, or to have in any way turned in any written or visual work that was not made by you specifically for this class, you will face severe consequences.